

Denton CP School Curriculum Map Cycle A 2019-20

		T1	T2	T3	T4	T5	T6
Yr 1/2	JOURNEY	OurselvesScience – floating and sinking, propertiesHistory – Changes, NewhavenGeography – Mapping the schoolArt - PortraitsDT – Cooking pizzaMusic – Charanga (body movements)Computing – Powerpoint presentationsPE – Dance/ gymnasticsRE – Christianity/ ChristmasVisit – Neighbourhood walk1066: Local StudyScience – Y3 animals/ Y4 light, electricityHistory – 1066, Battle of HastingsGeography – mapping/ location workArt – landscapes, famous artistsDT - ToolsMusic -Computing - programmingPE – Gym and invasion gamesRE – Festivals and lightVisit – Battle Abbey		Toys Science – Winter/ Spring History – Development of toys Geography – Toys from around the world Art – Breughel (Street scene) DT – Moving vehicles/ puppets Music – Charanga (rhythm) Computing – Controlling a beebot/ scratch PE – Gymnastics/ games RE - Easter Visit – Toy Museum		Planet Earth Science – Seasonal plants and changes History – Neil Armstrong/ Tim Peake Geography – Ariel photography/ changes Art – pastels, sketching planet Earth DT – Paper Mache, making planets Music – Charanga (round and round) Computing – E-safety/ data collection PE – Outdoor games RE - Moses Visit - Herstmonceux	
Yr 3/4	WHOLE SCHOOL LEARNING JOU			VikingsScience – Y3 light/ Y4 animals incl. humansHistory – The Viking settlersGeography – Types of settlementArt – Viking artDT – Create a Viking long shipMusic - Repetitive chanting/ rhythm/ recorders Y4Computing – Powerpoint presentationsPE – Dance and invasion gamesRE – The Easter StoryVisit		Ancient Egypt Science – Y3 rocks, forces/Y4 habitats, states of matter History – The Ancient Egyptians Geography – Human Geography Art – clay artefacts, painting DT – Pulleys and tools Music - making percussion instruments Computing – create a story/ emails PE – athletics and summer games RE – a world religion Visit – British Museum	
Yr 5/6	нм	History – The Aztec Geography – Cen Art – Aztec art (pa	tral America/ atlases uttern) uild an Aztec pyramid emonial music skills nvasion games	Natural Disasters and L Science – materials and History - Pompeii Geography – Volcanoes Art – Hokusai 'The Great DT – 3D 'wave' interpreto Music - Charanga Computing – E-safety PE – Dance/ invasion gan RE – The teachings of Jes Visit – Cuckmere Haven	their properties , earthquakes, weather Wave' ations mes	Science – Human; livir	ng and growing/ Habitats ronze Age and Iron Age settlements in Britain drawing skills design class 'museum' programming er games



Denton CP School Curriculum Map Cycle B 2018-19

		TI	T2	T3	T4	T5	T6
Yr 1/2	VEY	Art - Patterns DT – Building house Music – Describing Computing – cont PE – Gymnastics/ of	ypes of house re materials come from es sounds (STOMP) rolling a beebot putdoor games n and the foolish man'	Food and FestivalsScience – Healthy eating/ animals incl. humansHistory - ArtefactsGeography – Oceans and continents (India/ China)Art – Rangoli patternsDT – Cooking/ sandwichesMusic - Indian/ Chinese musicComputing – Graphics (light/ pictures)PE - DanceRE – Divali/ Chinese New YearVisit – Raystede/ Drusillas (Science)		Queen VictoriaScience – PlantsHistory - TimelinesGeography – UK, capitals, seasArt – William Morris (printing)DT – SculptureMusic – Traditional English MusicComputing – Fact files/ researchPE – Outdoor games, athleticsRE - ChristianityVisit – Michelham Priory	
Yr 3/4	WHOLE SCHOOL LEARNING JOURNEY	RainforestsScience – Evolution/ plants and animalsHistory – Lives of the rainforest tribesGeography – The rainforest biomeArt – 'Still life' sketching and painting/ RousseauDT – Tribal face paint and head dressMusic – Rainforest Walk (composition)Computing – E-safety/ ITPE – Dance/ outdoor gamesRE – Festivals and lightVisit – Paradise Park		Romans and CeltsScience – The Earth in Space/LightHistory – Roman Empire and impact on BritainGeography – Hadrian's Wall, key landmarksArt - MosaicsDT – Chariots/ healthy eating weekMusic – Repetitive chanting/ rhythm/ recorders Y4Computing – Scratch/ powerpoint presentationsPE – Gymnastics/ invasion gamesRE – Easter StoryVisit – Fishbourne Roman Palace		Mountains, Rivers and Coasts Science – Plants/ animals inc. humans, habitats, states of matter. History – Local History Geography – Digital mapping, the local area Art – Modroc/ textiles/ clay (O'Keefe) DT – Sculpt landscapes using 3D media Music – making percussion instruments Computing – Emails/ blogging PE – Athletics and summer games RE – a world religion Visit; Tidemills, Cuckmere Haven	
Yr 5/6	HM	WWII	n/ plants and animals r Two pe/ atlas work sketching Anderson shelters / WWII songs kills es/ gymnastics stmas	Anglo-Saxons and Sca Science – The Earth in Sp History – Anglo-Saxons ar Geography – Europe/ Lo sites Art – Anglo-Saxon patter DT – Anglo-Saxon Museu Music – Charanga/ 'Beov Computing – E-safety PE – Invasion games/ Dau RE – Buddhism/ Easter Visit – Bishopstone Churc	ace/Light nd Scots cal study of Anglo-Saxon ns and art m artefacts wulf' music nce	Ancient Greece Science – Changing r History – Ancient Gree Geography – The Gree Art – Ancient Greek a DT – design and build Music – Charanga/ co Computing – coding/ PE – Athletics/ summe RE – Hinduism/ Ancier Visit – British Museum	materials ece ek Empire rt a Greek temple eremonial music ' programming er games